



PRELIMINARY Spring 2012 New Student Orientation

Monday, January 16, 2012

Campus Store open: 8:30am – 4:30pm

- 8 am **Residential Students Move In**
Assigned residence hall, please refer to your housing information located on Web for Students.
- 8 am-2 pm **Check-in and Complete Billing Process** (Health, Housing, Financial Aid and Bill requirements)
Recreation Center
***You will be able to print your academic schedule with your web pin number after you have completed the billing process. (30 Charlton Hall, Cyber Lab from noon-6 p.m.)*
- 8 am- 2pm **Parking Permit registration**
Please be sure to have a copy of your registration and driver's license.
Recreation Center
- 8 am 2 pm **Student ID pictures taken**
Recreation Center
- 8 am-2 pm **Cell Phone distribution**
(You must have a Student ID and have completed the billing process to receive your cell phone)
Recreation Center
- 11am- 12 pm **Academic Welcome** ****Mandatory for all NEW students**
Dave Rogers- Provost
STUAC Theater

For your convenience Seneca Dining Hall will be open 11am- 7:30pm

- 12 -2 pm **Session #1- Mandatory Math Placement Exam** (Please choose the session most convenient)
A-L (LAST NAME)-Galbreath Hall M-Z (LAST NAME)- Charlton Hall
- 12-6 pm The Cyber Lab is open to **print your schedule** and **secure your user code and password**
for the Morrisville State e-mail system. Please **bring your Web for Students Log-in information.**
Charlton Hall, Room 30 (on lowest level)
- 2-4 pm **Session #2- Mandatory Math Placement Exam** (Please choose the session most convenient)
A-L (LAST NAME)-Galbreath Hall M-Z (LAST NAME)- Charlton Hall
- 12-5 pm **Laptop Distribution (required)** for all in a laptop program, or who have purchased a laptop)
Students must bring Student ID and have completed the billing process.
Please refer to your mailing for your assigned time and location.

******All SCHOOL OFFICES will be closed on Monday, January 16, 2012. Offices will reopen on Tuesday, January 17, 2012 for all scheduling conflicts******

Afternoon Activities- TBA